

INTERNATIONAL CONFERENCE

Malaysia

29 November to 1 December

TYPES OF CONTRIBUTIONS

Full Papers
Short Papers
Reflection Papers
Posters /Demonstrations
Tutorials
Panels
Invited Talks
Doctoral Consortium
Corporate Showcases & Exhibitions

For important dates check the website:
<http://www.its-conf.org>

TOPICS OF INTEREST

Topics for this conference include, but are not limited to the following areas:

Internet Technologies

Electronic Data Interchange (EDI)
Intelligent Agents
Intelligent Systems
IS Security Issues
Mobile Applications
Multimedia Applications
E-Payment Systems
Protocols and Standards
Semantic Web and XML
Services, Architectures and Web Development
Software Requirements and Web Architectures
Storage Issues
Strategies and Tendencies
System Architectures
Telework Technologies
Ubiquitous Computing
Virtual Reality
Web 2.0 technologies
Social Networking and Marketing
Wireless Communications

Information Management

Computer-Mediated Communication
Content Development
Cyber law and Intellectual Property
Data Mining
e-Publishing and Digital Libraries
Human Computer Interaction and Usability
Information Search and Retrieval
Knowledge Management
Policy Issues
Privacy Issues
Social and Organizational Aspects
Virtual Communities
Internet and Disability
Internet and Aging Population

e-Society and Digital Divide

Social Integration
Social Bookmarking
Social Software
e-Democracy

e-Health

Data Security Issues
e-Health Policy and Practice
e-Healthcare Strategies and Provision
Legal Issues
Medical Research Ethics
Patient Privacy and Confidentiality

Digital Services in e-Society

Service Broadcasting
Political Reporting
Development of Digital Services
Freedom of Expression
e-Journalism
Open Access

e-Learning

Collaborative Learning
e-Mobile Learning
Curriculum Content Design & Development
Delivery Systems and Environments
Educational Systems Design
e-Citizenship and Inclusion
e-Learning Organisational Issues
Evaluation and Assessment
Political and Social Aspects
Virtual Learning Environments and Issues
Web-based Learning Communities

New Media and e-Society

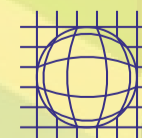
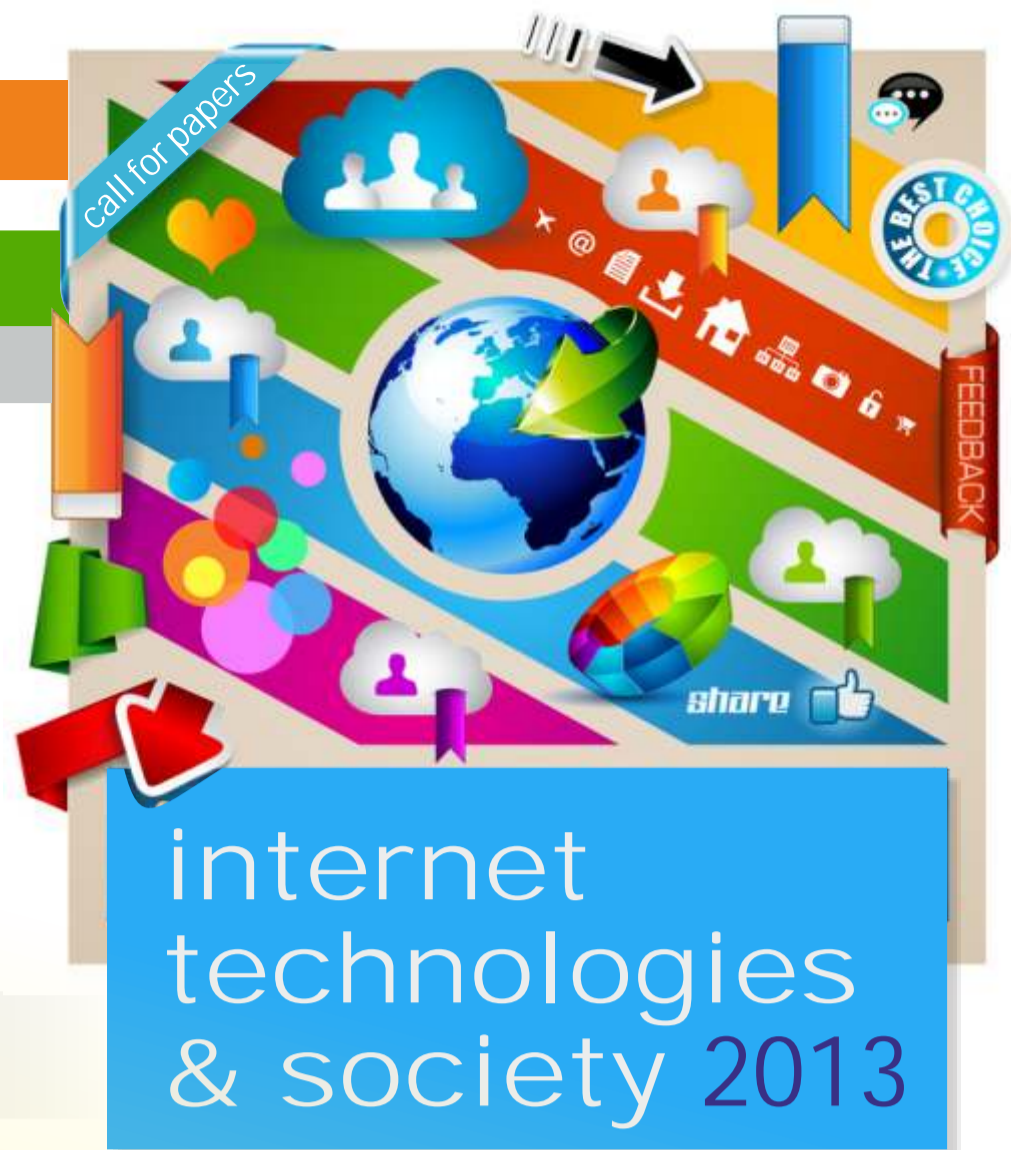
Digitization, heterogeneity and convergence
Interactivity and virtuality
Citizenship, regulation and heterarchy
Innovation, identity and the global village syndrome
Internet Cultures and new interpretations of "Space"
Polity and the Digitally Suppressed Digital Services in e-Society
Service Broadcasting
Political Reporting
Development of Digital Services
Freedom of Expression
e-Journalism
Open Access

e-Government /e-Governance

Accessibility
Democracy and the Citizen
Digital Economies
Digital Regions
e-Administration
e-Government Management
e-Procurement
e-Supply Chain
Global Trends
National and International Economies
Social Inclusion

e-Business / e-Commerce

Business Ontologies and Models
Digital Goods and Services
e-Business Models
e-Commerce Application Fields
e-Commerce Economics
e-Commerce Services
Electronic Service Delivery
e-Marketing
Languages for Describing Goods and Services
Online Auctions and Technologies
Virtual Organisations and Teleworking



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international association
for development
of the information society